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Logs

The channel logs are not altered at update time. They run continuously and upon reaching a size of about 40,000 characters are truncated back to about 30,000 characters. In this way the last 30-40 thousand characters received are always in the log.

You may view them at any time using the File/View Log menu selection.

Multiple Ports

You can run multiple ports but you must never run two ports of the same name at the same time. For example, you can run a packet port named "VHF" and one named "UHF" at the same time but <u>not</u> two named "VHF".

Names are completely arbitrary. You may name ports anything you want within the limits of 8 letters and digits.

If you run multiple ports on HF (or the same VHF band) watch out for mutual interference and RFI.

Rejected Messages

The CLOVER, Packet and PacTOR ports will only reject bulletins with duplicate BIDS. Private and NTS messages will be accepted unconditionally even if a copy of the message has already been seen by the system. This has been done to make WinLink consistent with the general practice of packet systems.

When a message is received that has been seen before it will be marked as rejected but note that this means in the case of Clover, PacTor, and packet messages that YOUR system has found it to be a duplicate not the station you tried to forward to. The AmTOR port will still reject messages found to be duplicates and so when you see a message marked as rejected you will have to do some detective work to find out if it is your system that discovered the duplicate or a station you were forwarding to.

The reason APLink and WinLink previously rejected duplicate messages before sending them was to minimize air time and to permit rejections for reasons other than duplication. The packet community marches to a different drummer and the rule is to send (accept) the message and ask questions later.

I am still thinking about whether to change APLink and WinLink AmTOR ports. If I do change them then all of the ports will at least be consistent. If I don't we will have the advantage of not taking AmTOR channel air time sending a message that has already been passed.

Nothing is ever easy!

AmTOR Port Help

This is the entry point for Help on the AmTOR Port.

The WinLink Help System is still under development.

CLOVER Port Help

This is the entry point for Help on the CLOVER Port.

The WinLink Help System is still under development.

Packet Port Help

This is the entry point for Help on the Packet Port.

The WinLink Help System is still under development.

PacTOR Port Help

This is the entry point for Help on the PacTOR Port.

The WinLink Help System is still under development.